Raffles

Design • Business • Merchandising • Psychology

Game Design

Available in: Singapore
Intake (Singapore): January, April, July, October
Website: www.Raffles-IAO.com

6-month Diploma in Animation and Game Design

- 3D Techniques
- Anatomy
- Animation Principles
- Design Fundamentals
- Digital Illustration
- Digital Image Processing
- Digital Photography
- Drawing Fundamental

18-month Advanced Diploma in Video Games Design

- 2D Games Design
- 3D Character Animation
- 3D Character Modelling
- 3D Game Design
- 3D Rigging
- Academic Research & Communication Skills
- Design Studio
- Digital Videography
- Game Level Design
- Game Programming
- History of Visual Communication
- Major Project
- Motion Graphics and Effects 1
- Motion Graphics and Effects 2
- Portfolio and Showreel
- Screenplay & Storyboarding
- User Interaction Design 1
- Industrial Attachment / Industry and Community Engagement

Note: Curricula are subject to change.