

Animation Design

Available in: Singapore

Intake (Singapore): January, April, July, October

Website: www.Raffles-IAO.com

6-month Diploma in Animation and Game Design

3D Techniques

Anatomy

• Animation Principles

• Design Fundamentals

• Digital Illustration

• Digital Image Processing

Digital Photography

Drawing Fundamental

18-month Advanced Diploma in Animation Design

• 3D Character Animation

• 3D Character Modelling

• 3D Rigging

 Academic Research & Communication Skills

Concept Art 1

Concept Art 2

Design Studio 1

Design Studio 2

• Digital Matte Painting

Digital Videography

 History of Visual Communication

Major Project

• Motion Graphics and Effects 1

• Motion Graphics and Effects 2

Portfolio and Showreel

Screenplay & Storyboarding

Special Effects

 Industrial Attachment / Industry and Community Engagement

Note: Curricula are subject to change.